

Cricket Knowledge Organiser

Key Skills

| Skill | Description |
|------------|---|
| batting | A skill which allows the bat to contact the ball. |
| throwing | A technique to field the ball to the correct position at the correct pace and direction. |
| catching | The ability to get in the correct position to field the ball. |
| bowling | A technique to deliver the ball in the correct position for the batter to hit. |
| match play | A skill used to understand the basics of the game, the scoring, the rules and the player's positions. |

Match

The aim of the game is for the batters to score runs.

The game begins with one team fielding and one team batting.

A complete game can last until the fielders get the batters out or by a set number of overs.



Scoring

A run is scored when a batter hits the ball and runs the length of the wicket.

A 'four' is scored when a struck ball reaches the boundary.

A 'six' is scored when a struck ball passes over the boundary without touching the ground.


Pitch

The pitch is a large area, usually made of grass, which has a strip called the wicket in the centre where the batters run along.

At each end of the wicket are a set of stumps.



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| Equipment | Tactical Skills |
|---|---|
| <p>Both batters each have a bat of their own and wear protective pads and helmet.</p> <p>Wicketkeepers also wear protective pads, helmet and gloves.</p> <p>The bowler starts with a hard leather ball.</p>  | <ul style="list-style-type: none"> • changing speed and direction • awareness of others • timing • decision making • team work |
| Common Fouls | Physical Fitness |
| <p>A 'leg before wicket' (LBW) occurs if a batter's pad stops the ball hitting the wicket.</p> <p>A 'no ball' occurs if a ball is illegally bowled; examples include high, wide or dangerously bowled balls.</p> | <ul style="list-style-type: none"> • coordination • agility • reaction time • strength • speed • flexibility |

