

All Saints

App of the Week



WWF Free Rivers

This term the whole school are learning about topics based on a watery theme, so this incredible augmented reality app from the World Wildlife Fund is perfect for any age!

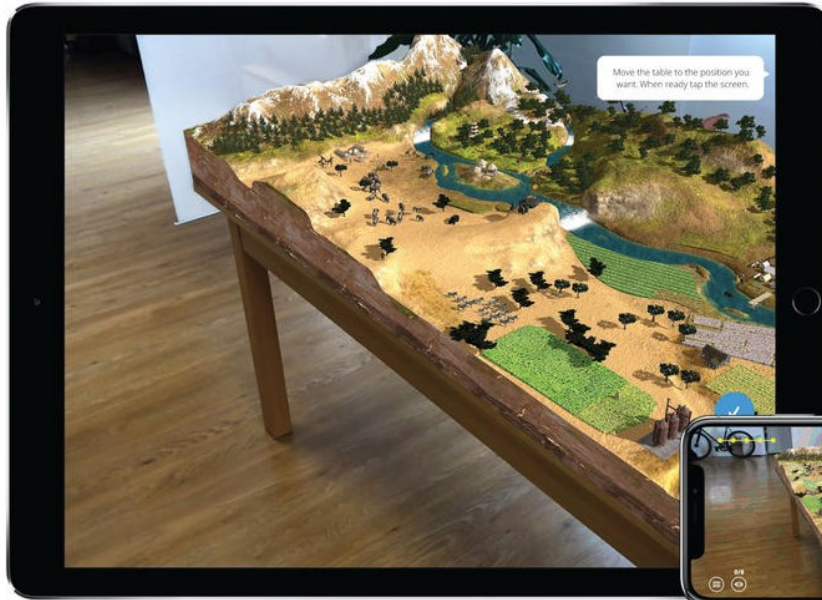
Augmented reality is when you use a device such as a smart phone or tablet, to lay images over the top of what is right in front of you. When you launch the app, you are asked to point your device's camera towards a flat surface. A table that you can walk around is best. Imagine that a miniature 3D model of mountains, rivers and the coast are laid out on the table in front of you. Using this app you can walk around the table and zoom right in on all sorts of interesting interactive elements of the water cycle and river life. The camera can be a little wobbly at times, so younger users would be best exploring this app with an older sibling or adult. There are plenty of prompts and weather changes as you explore, and lots of information boxes that pop up when you tap on specific elements of the scenery. It's like a augmented reality treasure hunt, and I still don't think I have found everything hidden away in the app yet! Have fun exploring the water cycle and costal life!

Mrs Legg

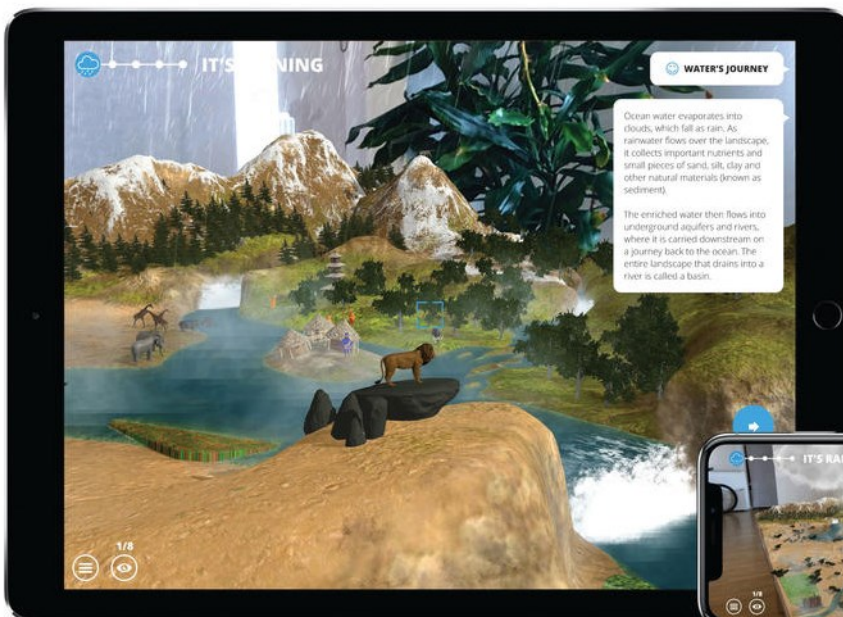


These screen shots are taken from WWF's page explaining how the app works. Take a look here:

<https://www.worldwildlife.org/pages/explore-wwf-free-rivers-a-new-augmented-reality-app>



Explore how a free-flowing river benefits people and wildlife.



Simulate rainy season to see how a healthy landscape adapts to the excess water.





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Learn about how dams affect the whole landscape and the people and wildlife that depend on a healthy, flowing river.