

What I should already know:

- How to play with puppets.
- Features of a puppet, including objects that could be used to represent features of a face.
- How to join and decorate materials using glue.

Knowledge:

- Puppetry is an ancient form of artistic expression (more than 3,000 years ago) that is a variation on story-telling or human theatrical productions.

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Children can use various decorative features to finish their hand puppet.



Design Brief: To design and make a hand puppet.

Aesthetic Considerations: The hand puppet needs to represent a character from our castle day in school (King, Queen, Jester or Knight).

Functional Considerations: The puppet needs to fit on your hand and you should be able to move the hands of your puppet using your fingers.



Vocabulary:

Stitch	A loop of thread or yarn made by using a needle.
Template	A shaped piece of material used as a pattern for cutting out, shaping or drilling.
Design	A plan for the construction of an object or system that has a purpose.
Design Criteria	Goals a project must achieve to be successful.
Textiles	A piece of cloth.
Decorate	Make something look more attractive by adding extra items to it.
Product	An item that is the result of an action or process.
Evaluate	Judge the quality and effectiveness of the product.
Purpose	The reason something is done.
Tool	A device to carry out an action.
Hand Puppet	A moveable model of a person or animal that is controlled by a hand inside it.

Fray



Running stitch



By the end of our learning, skills and knowledge I will acquire:

- How to use a running stitch to join two pieces of fabric together.
- How to use a template to cut out appropriate sizes of fabric.
- How to develop ideas together and plan a glove puppet for a particular purpose.
- How to follow a design to create my own puppet.
- How to work safely and sensibly when working with a variety of materials and tools.
- How to discuss my finished work and evaluate successes and how it could be improved.